**Shetland Rules**

**Goal:** Have Fun, First Exposure to Baseball, Teach Fundamentals of All Aspects of Baseball & Provide Tools for Next Division.

**Time Limit**

* Time limit of 1 hour, which is typically 4 innings

**Batting**

* Each team will bat 1/2 of their line-up the 1st and 3rd innings and the other 1/2 of their line-up the 2nd and 4th innings
* During each at bat - the batter will receive up to 5 pitches from the coach to make contact.
* If after that time, the ball is not hit, the Tee will be brought out for the batter.
* With each at bat, the batter will advance one base with the exception for the last batter of the 1/2 inning who will receive a 'home run.' Due to this fact, please be sure to switch up your line ups and ensure each player has equal opportunity to have that chance.

**Fielding**

* The entire team will play while the team is in the field, no player should be on the bench.
* No player is to be in the catchers position - a coach or older sibling\* (Mustang age or above) should be in this position.

**\*NOTE:** if non-adult catcher - MUST wear batters helmet while behind the plate.

**Game Play**

Outs - the fundamentals of fielding for outs should be taught throughout the season

* For the first 4 weeks of the season - all base runners are safe at each base regardless of the play made in the field.
* For the second 4 weeks - Outs may or may not be played at the coach's discretion. The coaches of each team must agree before the beginning of the game as to if the outs will be played or not. If outs are played, when a base runner is out, they will return to the dugout.

**After Game**

* Both teams must have a representative rake the field to prepare for next game/next day's game
* Ensure dugout is clean of all trash

**Rainouts**

* Commissioner will reschedule as field time allows